Guide To Demonstrating





For Inspiration...

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- Can you think of any good science communicators? (e.g. a teacher, lecturer, writer, TV/radio presenter...)
- What makes anyone you know a good/bad communicator?

General Points...

- Try and get the level right *break things down simply and in an accessible way, perhaps using analogies, but without being patronising.* **Don't worry if this takes a few tries to get right, you'll soon get the hang of it!**
- Don't use too much jargon *introducing one or two key terms might be fine but don't assume they know many technical words*.
- Be enthusiastic and make science fun we want this to rub off on them!
- Speak clearly and in an interesting way *don't just read off notes and vary your voice to avoid a monotone*.

Basics of the CHaOS Format...

- At an event, each demonstrator is assigned their own experiment (sometimes two) for the day on summer tour you can often pick yourself!
- \hat{e} Each experiment comes in a **box** with (usually) everything you need.
- You'll be given a Risk Assessment (*"RA"*) with important safety details, which you must read **you're required to sign to say you've followed it before starting**.
- But an RA is so much more! The sheets (*also available online*) also have a guide to the experiment with some wisdom collected over the years about the science behind the experiment and how to demonstrate it. This is not a script or list of objectives so feel free to deviate from it and discuss things in your own way.
- The audience is ~ 6 students at a time in schools, or 1-2 family-sized groups at public events. Each demo lasts ~10 minutes (depending on exact event type).
- If you are unsure about your experiment please ask a committee member they'll be very happy to give you some advice or assistance!

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Benefits of the CHaOS Format...



- ★ The small group sizes allow everyone the chance to get hands-on.
- \star It also creates a friendlier environment for them to **ask and answer questions**.
- ★ You can **tailor each demonstration** to the audience.

Adapting to the Audience...

- **Age** is likely to be the single most important factor *try to remember when you encountered different concepts in school*.
- However, individuals may be ahead/behind in scientific knowledge/ability compared to your expectation - this may depend on e.g. their interest levels or any (dis)advantages. Be patient and ask lots of questions to gauge their level.
- Science Capital" is the notion of a "bag" of experiences or contexts that help someone engage with science (<u>ASPIRES project</u>), for example: museums they have visited, documentaries they have watched, family professions etc. *Identify these hooks ("Have you ever broken a bone?"), show you value any contributions they raise, and link them into what you are teaching them about to cement ideas.*
- Similarly, try linking what you are talking about to any interests they have. Do they play an instrument that you can explain how it makes sound? Do they like a sport with a common injury that you can show them on the skeleton? This helps show how science is important to their lives.
- People have **learning styles**: *be flexible if they prefer listening/doing/watching*.
- If their attention is waning move on to a more exciting bit, or wrap things up entirely so they can explore another demonstration.

Find Your Own Style...

- ✓ Some people are story-tellers: they build a linear narrative that builds up from basic ideas first, but may need to keep the audience's attention for longer.
- ✓ Other people prefer a more random approach: there are lots of items you could talk about see what takes the audience's interest.
- ✗ Some styles are better suited to different experiments see what works for you.